



6-BELL STRIKING COMPETITION RULES

1. The competition shall be open to any tower, benefice or group of towers from within the Guild where the bells are rung regularly and all members of the team shall normally ring at the tower(s) involved.
2. No team shall have more than 2 ringers who are in any other team, and no ringer shall ring in more than 2 teams.
3. The order in which bands ring shall be determined by a draw, held prior to the competition, except that the order may be altered at the discretion of the Ringing Master to accommodate teams with time constraints.
4. Each team shall have time to adjust the ropes before having 4 minutes of practice, the end of which shall be indicated by a steward if required by the team. The length of practice time may be altered prior to the start of the competition depending on the overall time available/number of bands taking part and this shall NOT include the rounds immediately prior to the test piece starting.
5. Bands may ring Call Changes, or any Doubles or Minor method. If call changes are rung, there shall be at least one change of lead bell.
6. The test piece shall be a minimum of 120 changes long (if call changes, at least 120 rows following the first change), with the 120 rows immediately following the first change being judged.
7. The start of the test piece shall be signalled by 2 whole pulls on the tenor prior to pulling off in rounds.
8. The method of judging shall be determined by the Judge(s), whose decision shall be final.